



# WHY DO REHEARSALS?



**TO BECOME FAMILIAR WITH THE OPERATION**

**ORIENT PARTICIPANTS TO THEIR ENVIRONMENT AND OTHER UNITS**

**GAIN A LASTING MENTAL PICTURE OF THE SEQUENCE OF KEY ACTIONS**

**PROVIDE A FORUM TO ANALYZE ADEQUACY OF COMMAND AND CONTROL MEASURES**



# SEVEN TYPES OF REHEARSALS



- **FULL**
- **KEY**
- **LEADER**
- **TERRAIN MODEL**
- **SKETCH MAP**
- **MAP**
- **RADIO**
- **BACK-BRIEF**

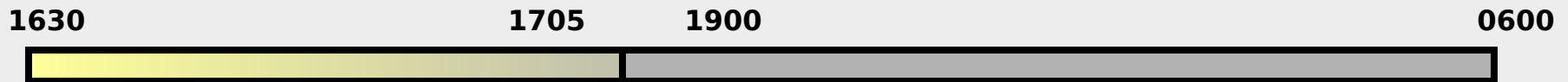
**PREPARATION TIME AND RESOURCES FOR EACH  
RANGE FROM EXTENSIVE TO MINIMAL**



# CSS REHEARSAL - IMPACT ON SUBORDINATE UNITS



**DOES OUR TIMING OF THE CSS REHEARSAL ALLOW SUBORDINATE UNIT LEADERS ADEQUATE TIME TO REFINE AND DISTRIBUTE THE INFORMATION THEY GAINED AT THE REHEARSAL?**



**REHEARSAL  
BEGINS**

**REHEARSAL  
ENDS**

**LEADERS  
ARRIVE  
AT UNITS**

**DEFEND NLT**

## **WHO SHOULD ATTEND?**

- ▢ TF STAFF
- ▢ HHC CDR
- ▢ CO/TM XO OR 1SG
- ▢ MED PL
- ▢ ATTACHED UNITS
  - ▢ ADA PSG
  - ▢ CHEM PSG
  - ▢ MI PSG

## **WHAT PRODUCTS SHOULD WE HAVE AT A REHEARSAL?**

- ▢ COMPLETED CSS ANNEX
- ▢ SUBORDINATE UNIT CSS ANNEXES
- ▢ CONSOLIDATED CSS GRAPHICS
- ▢ ACTIONS CHECKLIST

## **WHAT DO WE EXPECT FROM A REHEARSAL?**

- ▢ COMMON PICTURE OF BATTLEFIELD
- ▢ SYNCHRONIZED PLAN
- ▢ IDENTIFY ISSUES/TASKERS

**TRAIN THE FORCE**



# THE CSS REHEARSAL "A WAY"



## 1. ATTENDEES

- a. BDE : XO, S1, S4 (Rehearsal OIC), S2 REP, S3 REP, BDE SURGEON, HHC XO
- b. BN: XO, S4, MED PL, BMO, SPT PL, HHC CDR
- c. FSB: CDR, SPO, CO CDRS, AMB PLT LDR, AIR MEDEVAC TM LDR

2. EQUIPMENT: Each participant brings BDE CSS Execution Matrix and Unit CSS Execution Matrix

3. WHEN: Immediately following the BDE Maneuver Rehearsal

## 4. BCT S2 REP BRIEFS:

- a. The threat
- b. Likely enemy avenues of approach
- c. Updated intelligence data (especially level I and II threats)
- d. Refugee activity
- e. Deep threats (Aviation and Artillery)
- f. Enemy effects on logistics activity

## 5. BCT S3 REP BRIEFS:

- a. Overview of the mission and concept of the operations
- b. Highlight critical decision points



# THE CSS REHEARSAL "A WAY"



## 6. EACH UNIT S4 BRIEFS:

- a. Current logistical status
- b. Unit locations (by phase):
  - (1) MAS/FAS
  - (2) UMCP
  - (3) Combat Trains
  - (4) Field Trains
  - (5) Current and Projected Combat Power
  - (6) Maneuver Unit Locations (3) Combat Trains

## 7. FSB SPO BRIEFS:

- a. Current and projected BSA location
- b. Critical log activities within the next 24 hours
- c. Critical shortages
- d. Throughput locations and times ( ATP, Bulk Fuel, Barrier material)



# CRITICAL TASKS FOR THE CSS REHEARSAL



## DEFENSE

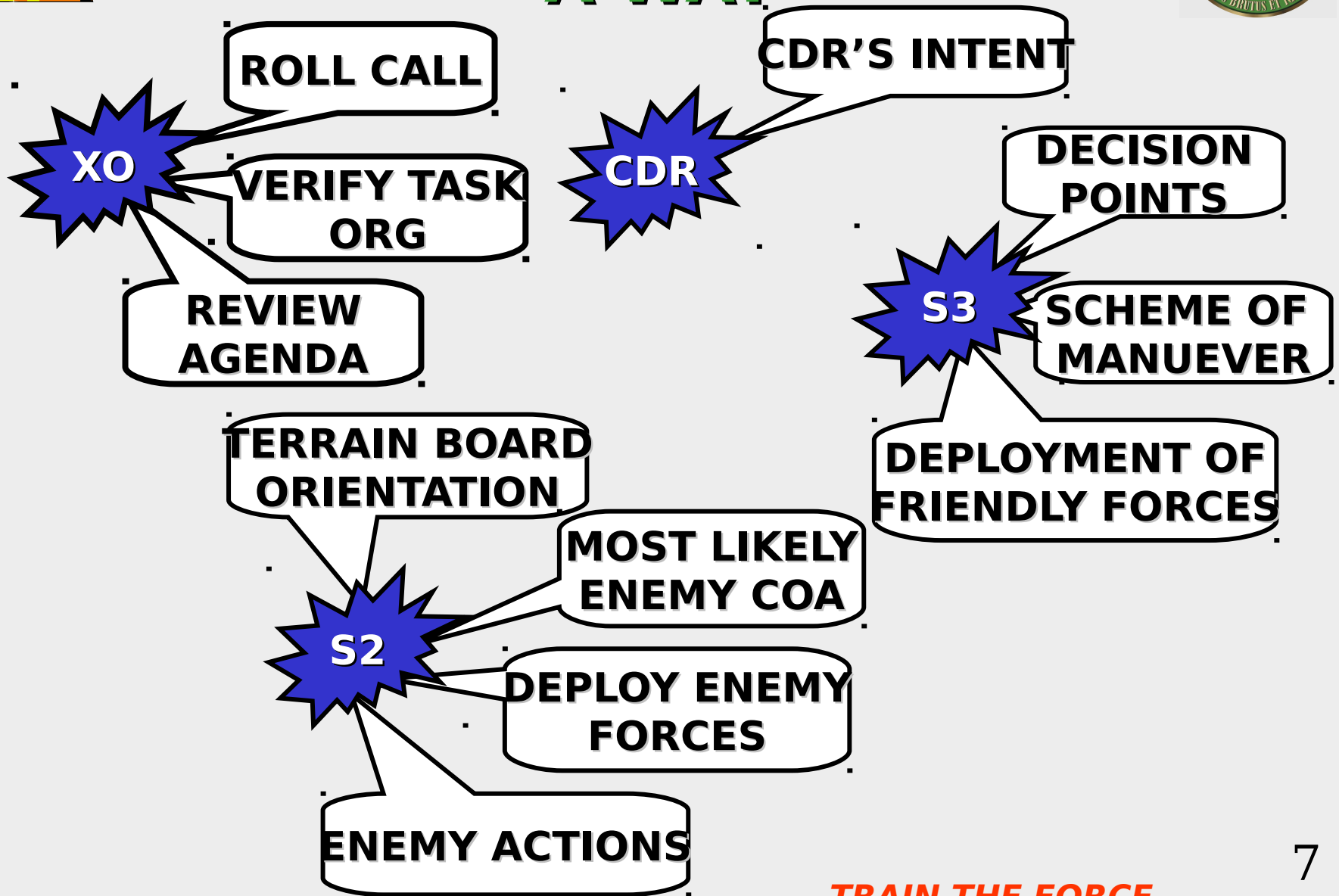
- ENGAGEMENT AREAS
- OCCUPIED POSITIONS
- TRIGGER POINTS
- OBSTACLES
- CATK PLAN
- DIRECT FIRE PLAN
- FIRE SUPPORT PLAN
- REPOSITION / DISPLACEMENT
- SECURITY OPERATIONS
- RESUPPLY
- MEDICAL EVACUATION
- NBC DECONTAMINATION
- CL IV & V POINT OPERATION
- CL IV / DECON DETAILS

## OFFENSE

- ACTIONS ON THE OBJECTIVE
- BREACHING
- ACTIONS ON CONTACT
- ACTIONS AT DANGER AREAS
- MOVEMENT TECHNIQUES
- FIRE SUPPORT PLAN
- PASSAGE OF LINES
- RESUPPLY
- MEDICAL EVACUATION
- NBC DECONTAMINATION
- CSS POSITIONING THROUGH THE DEPTH OF THE BTL SPACE
- USE OF R2

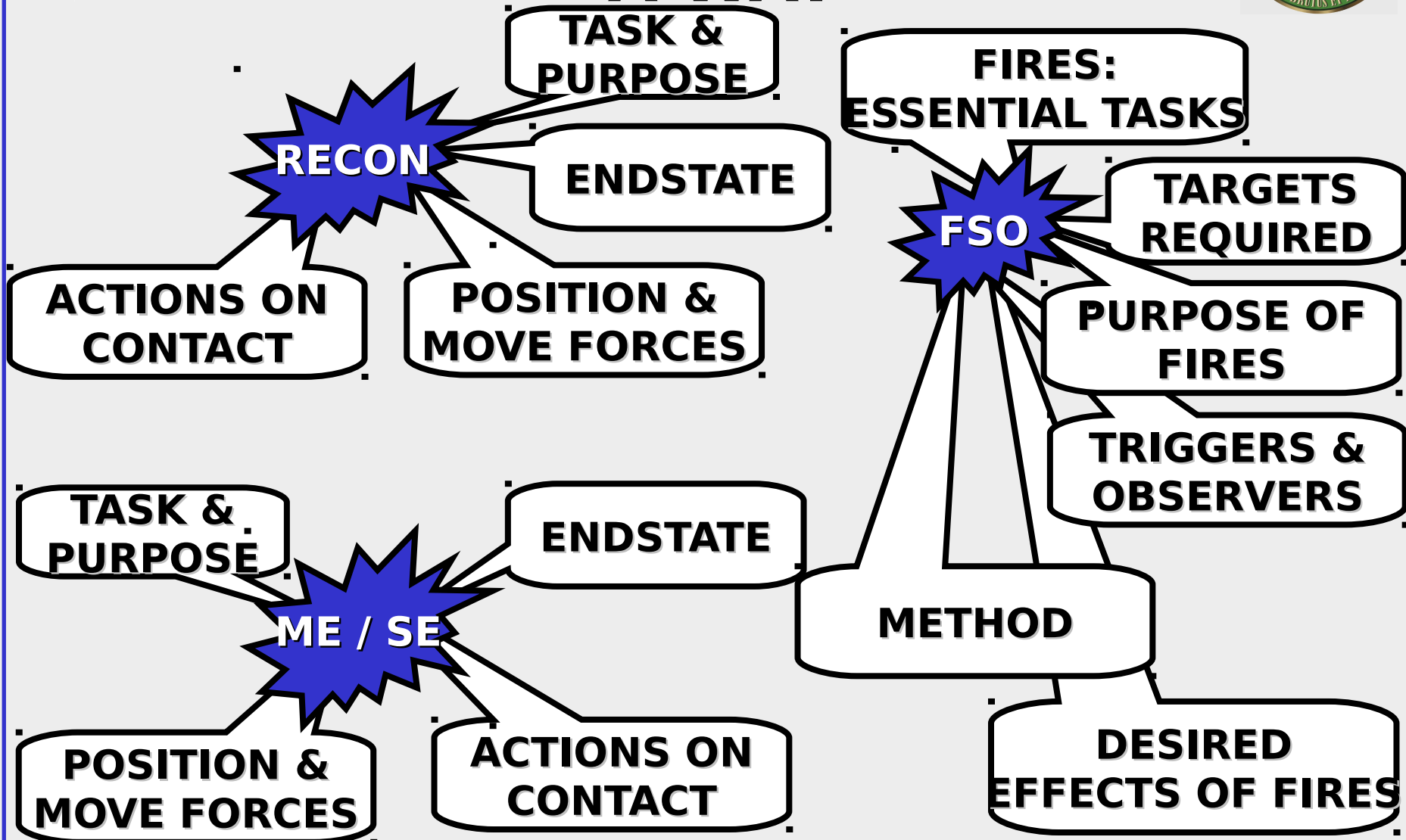


# REHEARSAL EXECUTION 'A WAY'





# REHEARSAL EXECUTION 'A WAY'







# REHEARSAL EXECUTION 'A WAY' (CONT)

